



BASEBALL RULES 2017

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BEL PASSI BASEBALL RULES 2017

The following rules in sections one-fourteen will apply for Bel Passi Single A, Double A, Triple A, American League, and National League during all Bel Passi regular season games.

SECTION ONE: GENERAL BEL PASSI RULES

- 1.1** The priority of baseball rules shall be as follows:
A) Bel Passi Baseball Rules, B) Pony Baseball Rules, C) Major Leagues baseball rules.
- 1.2** No alcohol or tobacco products, or electronic cigarette devices shall be allowed within the property of Bel Passi which includes the paved parking lot. Any violation of this rule can result in immediate removal from the park by any executive board member. Further review by the Executive Board may result in a permanent expulsion from the park.
- 1.3** The official date for determining a player's age is April 30th. A verification of the birth date is required for every Bel Passi entrant at the time of registration. (The official baseball season is August 1-July 30.)
- 1.4** The playing uniform of all players must include long pants. Players must wear provided jerseys and caps unless otherwise approved by the Baseball Commissioner and Equipment Commissioner. In the event a player loses or forgets his jersey or hat, the Coach of Record must advise the opposing coach of the conflict prior to the start of the game. If the problem persists for multiple games, the Coach of Record has the discretion to restrict the player from the lineup for that game. All players on the field must wear matching uniforms and caps.
- 1.5** To qualify as a base coach, any person must be at least 15 years of age. All coaches under the age of 18 must wear a batting helmet. Bat persons are not allowed.
- 1.6** All players must remain in the dugout during the games if they are not participating at that time. The only exception to this rule is a player assigned to warm up in the bullpen by a coach. All pitchers warming up in the bullpen will be required to have a shagger, wearing a helmet and facing the field of play at all times.
- 1.7** Flagrant or intentional throwing of equipment is not permitted and may result in an ejection. If a throwing incident is not flagrant or intentional, the umpire shall give a warning to the Coach or the Assistant Coach of the player. The determination of flagrant vs. accident is the Umpire's decision.
- 1.8** Misuse of Bel Passi property, including dugouts, fencing and all screens is prohibited. Any misuse should be reported to the board member on duty.
- 1.9** Laser pointers, air horns, cowbells, drums or other artificial noisemakers will not be permitted at the Bel Passi complex except for Bel Passi's own public address system.
- 1.10** Positive cheering ONLY from fans, players and coaching staff. Chanting aimed at distracting a pitcher will not be allowed.
- 1.11** Any Executive Board Member will be eligible to coach a team. No one will be permitted to serve as Head Coach on more than one team without approval of the Executive Board.

- 1.12 No alterations to uniforms after they are handed out without prior approval of the Executive Board. All teams must wear a conventional uniform unless they have received prior approval of the Executive Board. Names, nicknames, and players' uniform numbers will be allowed on hats without prior consent. After three years of consecutive Executive Board approval, Board approval is not necessary if the alteration system remains consistent (i.e. - reward patches for attendance, stellar play, etc.).
- 1.13 No cameras or video recorders on the field at any time unless designated by the Executive Board.
- 1.14 All equipment must be Pony or Pony approved (as appropriate for the league) or equivalent except as noted in individual age groups. Determination will be made by the Equipment Commissioner. Pony League and/or Bel Passi equipment may not be altered.
- 1.15 Bel Passi Baseball will follow the Pony Baseball Rules handbook for bats.
- 1.16 All players 7-14 must sign (and be witnessed by a parent or guardian) and return with their registration the Player's Code of Conduct before he or she can participate in his/her first practice.
- 1.17 Any player who quits a team without an acceptable excuse will be ineligible for pre-registration, or tournament teams for the following year. Acceptable excuses will be determined on an individual basis by the Executive Board.
- 1.18 It is recommended all players age 7-14 wear a protective cup or pelvic protector.
- 1.19 To be eligible to play for Bel Passi, a player must attend at least half of the scheduled evaluation dates.

SECTION TWO: GENERAL BASEBALL RULES

- 2.1 All Players present and capable of playing must play at least two complete innings. If a player who is present is not going to play due to an injury, the opposing coach and the official scorekeeper must be informed of such prior to the start of the game. Any player who arrives after the end of the 3rd inning may or may not participate in the game at the discretion of the player's coach.
- 2.2 All batters shall bat in succession. The batting line up does not become official until every player present has batted one time. If a player arrives after one time through the lineup, the late player will be added to the bottom of the lineup.
- 2.3 If a defensive player or base runner is removed from the game due to an injury, he may return. He must take his next turn at bat or leave the game permanently. If he can't take his turn at bat, no out shall be recorded.
- 2.4 If a batter can't complete his turn at bat, the next batter in order shall assume the at bat. This batter will assume the injured batters ball and strike count. In such case, the injured player who could not bat may not return to the game.
- 2.5 A team failing to field at least seven uniformed players by the scheduled starting time shall forfeit the game. The Coach of Record must submit a lineup to the umpire and opposing team which lists the players present at the start of the game.

- 2.6** In the event a coach is unable to attend a team practice or game, it will be his duty to make arrangements for another adult who meets Bel Passi Requirements i.e.: Live scanned coach or parent to take his place. Players must not be left unattended.
- 2.7** Games that are stopped because of rain or any other stoppage that have not completed 4 innings (3 1/2 innings with home team ahead, 7-10 years old age groups), 5 innings (4 ½ with the home team ahead, 11-14 years old age groups) will be replayed.
- 2.8** An official game is 4 innings for 7-14 years old age groups (3 1/2 with the home team ahead).
- 2.9** If an official game is called, (due to rain, etc.) the score of the game will revert back to the last completed inning. The game is called when the Executive Board Member on Duty ends play and is considered a complete game.
- 2.10** Tie games shall be counted as 1/2 game won and 1/2 game lost.
- 2.11** Rained out games will be made up during the season when there are open dates. This may include Sunday. The Executive Board shall determine all dates of make-up games.
- 2.12** The Umpire is the official timekeeper. Home Team scorebook is the official score. If the designated Home Team cannot provide a scorekeeper, the Visiting Team will become the Home Team of record (a dugout switch is not required). Start time must be announced by the home plate umpire at the time of the first pitch.
- 2.13** All catchers must wear throat protectors or a mask with a built-in extension. All catchers ages 5-14 must wear a protective cup. Skull caps may not be used.
- 2.14** A Coach of Record in the American league may walk an opposing batter by notifying the umpire before the first pitch is thrown to the batter. Intentional walks will not be allowed in the National League or the 7-8 year old league.
- 2.15** There will be one warning per team per game and subsequent ejection of the player for performing a fake or phantom tag.
- 2.16** If a defensive player has the ball and is waiting to make the tag, the runner must slide or attempt to avoid the tag. A runner cannot be called out if there isn't a collision.
- 2.17** Coaches may warm up pitchers during games.
- 2.18** Batting "donuts" are permissible, but only in the on-deck circle. The on-deck circle is the only authorized warm up area for batters once the game begins. This includes the restriction of hitting sticks or any other hitting tool inside or outside the fence line. This is a safety concern for all players and children outside the fence line.
- 2.19** There will be no keeping score while coaching 3rd or 1st base, this includes, but is not limited to, clipboards, notepads, etc.
- 2.20** During any one inning, the offensive Coach or the Assistant may call one (1) time out for discussions with his players.

- 2.21** To maintain the progression of the game, a batter must keep one foot in the batter's box on any pitch that is caught by the catcher and returned to the pitcher and the pitcher does not make a play to another base.
- 2.22** There will be no intentional head first slides at Home Plate. If a runner does slide head first at Home Plate, the runner will be called out. Head first slides are allowed at all other bases.
- 2.23** Unless the Defensive player is in possession of the ball, the Defensive player cannot block the pathway of the runner as he is attempting to advance or score. If, in the judgment of the umpire, the Defensive player without possession of the ball blocks the pathway of the runner, the umpire shall call or signal the runner safe. Notwithstanding the above, it shall not be considered a violation of this Rule if the Defensive player blocks the pathway of the runner to field a throw, and the umpire determines that the defensive player could not have fielded the ball without blocking the pathway of the runner and that contact with the runner was unavoidable.
- 2.24** Batting helmets must be worn by the batter/runners at all times in games and practices. In the event, any player intentionally removes his helmet during a live ball in a game, the umpire may declare player out.
- 2.25** A pitching week is defined as Sunday through Saturday.
- 2.26** The Coach or the Assistant Coach is allowed one trip to the mound for each pitcher per inning. On the second trip, the pitcher must be replaced for the duration of the game. If a coach makes a pitching substitution in the middle of an inning, the coach may stay on the mound to communicate with the new pitcher while warming up. Once the coach leaves the mound any time out to communicate with the pitcher is considered a trip. In the event of an injury the coach must go directly to the injured player and return directly to the dugout. Communication with the pitcher (unless it is the pitcher who is injured) will be considered a trip. Any conversation between a coach and a pitcher in fair territory between innings will be considered a trip.
- 2.27** A pitcher shall not wear extra items of clothing or accessories that are light in color or distracting to the batter. A pitcher may not use a glove which has a white or brightly colored spot on it. While pitching, a pitcher may not wear a batting glove. A pitcher may wear sunglasses. General jewelry or rings are not allowed.
- 2.28** Warm-up pitches between innings shall be limited to 6 pitches or 2 minutes whichever comes first. The player who throws the warm-up pitches in between innings must pitch to the first batter of the inning. This applies to all leagues.
- 2.29** Any pitcher withdrawn from the mound shall not be permitted to pitch again in the same game.
- 2.30** All players who are present for a game will bat in succession. Nine players will play defensively; except the 5/6 League and 7/8 National League, they will play 10 defensively. Coaches have the option of free substitution. All players must play a minimum of two full innings defensively. The batting order never changes.

- 2.31** If a runner is injured, the last player out will take his place on the bases.
- 2.32** With two outs the coach may use a pinch runner for the catcher of record or pitcher of record (the player who caught or pitched the previous half inning). This rule is optional, but, if used, the pinch runner must be the player who made the most recent out.

SECTION THREE: COACHES

- 3.1** The Coach Selection Committee shall be chaired by the Baseball Commissioner and consist of any available Executive Board Members.

Coach's interviews may be done for all coaches who:

1. have not coached in the last two years.
 2. are applying for the first time.
 3. have been ejected, suspended or placed on probation by Bel Passi.
 4. have a complaint on the end of the year survey
- * Any coach who does not come under one of the above may be asked to be interviewed by the selection committee

- 3.2** All head coaches and their assistant coaches will be required to sign a Coach's Code of Conduct and return it with their coaches' application. All coaches will be subject to a Department of Justice Live Scan. Payment is the responsibility of each coach. No Coach may coach without an approved Live Scan. If, in the opinion of the Board of Directors, a Coach is a disciplinary problem and/or a disruption to the Organization the Board of Directors can choose to refuse the Coaches application to Coach and deny the Coach an interview.
- 3.3** If, in the opinion of the coach, a player is a disciplinary problem and a disruptive influence on the team, and after personally pursuing a solution to the problem with the player's parents, the coach may recommend to the Baseball Commissioner suspension of the player for a period of time to be determined by the Baseball Commissioner, Umpire Commissioner and President.
- 3.4** If a player is missing practices and/or games due to conflicts caused by playing on a team outside of the program, said player may be removed from the program. Disciplinary action will be determined by the Executive Board.
- 3.5** Head coaches are responsible for the actions of their team, assistant coaches and fans in general. The "Coach of Record" risks being ejected if he cannot control his coaches, players and fans. A game will be halted, or individuals will be ejected from the park, for ongoing unsportsmanlike conduct by any of the aforementioned individuals.
- 3.5.1** Unsportsmanlike conduct is described as, but not limited to, profanity, name calling, arguing with or taunting any player, coach or umpire, deliberate or intentional distraction of an opposing player. Head coaches are responsible to convey this policy to parents and fans before the start of the season during team meetings

- 3.6 Only the Coach of record shall be allowed to dispute an Umpire's decision. The Coach of record is determined as the coach who represents the team at the pre-game meeting at home plate.
- 3.7 For ages 5/6, only the Head Coach and three (3) Assistant Coaches will be allowed on the playing field and concrete area outside of dugout during play. For ages 7-14, only the Head Coach and two (2) Assistant Coaches will be allowed on the playing field and concrete area outside of the dugout during play. The playing field is the area inside the fences including dugouts and concrete area outside of dugout. Coaches may not coach outside the field of play.
- 3.8 All coaches, parents and volunteers over the age of 18 must have a 2017 Bel Passi issued badge to be on the field, this includes the dugout. The badge must be visible at all times and should be worn on the shirt or on a lanyard around the neck. Anyone without a visible badge will be asked to leave the field.
- 3.9 Any approved live scan individual will pay \$3.00 for their Bel Passi badge.

SECTION FOUR: TEAM SELECTION

- 4.1 All Bel Passi age groups will have teams selected through a draft system except for the Single A.
- 4.2 The Executive Board shall reserve the right to accommodate player/players with a special circumstance by hosting a makeup evaluation. Special circumstances are a medical or personal crisis emergency (i.e. injury, hospital visit, family emergency). The intent of this rule is not to allow a make up for a player who simply missed evaluations.
- 4.3 The Baseball Commissioner will select a team of evaluators for each age group to complete player evaluations.
- 4.4 Following evaluations all players five years of age or higher shall be assigned to either the American League or the National League. A committee chaired by the Baseball Commissioner, and made up of the President, 1st Vice President, 2nd Vice President, and Umpire Commissioner shall determine which league each player shall play in.
- 4.5 A twelve round draft shall be held to select the players for each level Double A and higher. The only people allowed to attend the draft other than Executive Board members will be the head coach and an assistant coach.
- 4.6 The head coach's player/players and one assistant coach player/players shall be protected; however, they must be drafted at the appropriate level of the draft. The level shall be determined by the evaluating committee for each age level.

SECTION FIVE: PROTESTS

- 5.1** Protest shall be considered only when based on the violation or interpretation of a playing rule or the use of an ineligible player. No protest shall be considered on a decision involving an umpire's judgment. Equipment, which does not meet specifications, must be removed from the game and shall not be the basis for protest.
- 5.2** The "Coach of Record" or acting "Coach of Record" of contesting teams only shall have the right to protest a game.
- 5.3** Protests shall be made as follows:
- 5.3.1** The protesting coach shall immediately, and before any succeeding play begins, notify the umpire that the game is being played under protest. In the event of a protest, home scorekeeper must be notified that the game is being played under protest. Home scorekeeper must indicate in the scorebook the exact spot where protest is made.
- 5.3.2** Following such notice the umpire shall consult with his/her associate umpires. If the umpire is convinced that the decision conflicts with the rules, the umpire shall reverse that decision. If after consultation the umpire is convinced that the decision is not in conflict with the rules, said umpire shall announce that the game is being played under protest and notify the opposing team and both scorekeepers. Failure of the umpire to make such announcement shall not affect the validity of the protest. The umpire must notify the Executive Board Member on Duty of the protest immediately following the completion of the game.
- 5.3.3** Protest made due to use of ineligible player may be considered only if made to the umpire before the final out of the game. Whenever it is found that an ineligible player is being used, said player shall be removed from the game, and the game shall be continued under protest or not as the protesting coach decides.
- 5.3.4** Following the conclusion of a protested game the coach protesting must notify the Baseball Commissioner and Umpire Commissioner in writing within 24 hours of the scheduled starting time of the game being protested. This written report should include all pertinent information such as the on-field situation, the rule that was misinterpreted and any other information that would be helpful in rendering a decision.
- 5.4** The Baseball Commissioner will lead a committee made up of the President, 1st Vice President, 2nd Vice President and Umpire Commissioner. The Committee may interview umpires, and when necessary the coaches, and render a decision when possible 24 hours prior to the start of the protesting teams next game. Decisions on protests rendered by the committee are final and cannot be overruled.

5.5 If a protest is allowed, the game shall resume from the exact point when the infraction occurred, the game will continue when scheduling of such permits and shall be done by League Officials.

5.5.1 This does not pertain to charges of infractions of playing rules or regulations such as field decorum or actions of league personnel or spectators which must be considered and resolved by the Executive Board.

5.5.2 All league officials are urged to take precautions to prevent protests. When a protest situation is imminent, the potential offenders should be notified immediately. Example: should a manager, official scorer, league official or umpire discover that a pitcher is ineligible at the beginning of the game or at the start of the next inning of play; the fact should be brought to the attention of the manager of the team involved. Such action should not be delayed until the infraction has occurred.

5.6 In the event of a protested or suspended game, those players in the game at the time of the protest or suspension must retake the field when play is resumed, if available. A player available on both occasions must play a minimum of three full innings.

SECTION SIX: PARENT CONDUCT/RESPONSIBILITIES

6.1 No verbal or physical abuse of any Bel Passi Board member, coach, umpire, or spectator will be tolerated. This includes but not limited to profanity or physical gestures.

6.2 Spectators are to refrain from challenging or questioning umpiring calls. Spectators may not communicate to anyone on the playing field during a game.

6.3 Bel Passi Parents are required to participate in Bel Passi fundraisers. Failure to comply with this rule will lead said parent's child to being benched and ineligible for post season and all-star play.

6.4 Players, parents, coaches and volunteers will, at no time, post pictures, negative messages or comments pertaining to anyone associated with Bel Passi baseball or PONY baseball on any social media outlet (public or private) without league permission. This includes, but is not limited to, Facebook, Twitter, Instagram, YouTube, etc. Appropriate action will be taken in response to any negative comments up to and including suspension and/or removal from a team or team interaction.

SECTION SEVEN: UMPIRES

7.1 Umpires may not be a registered Bel Passi player.

7.2 Any umpire that has an ongoing issue with any coach should report it immediately to the Board Member on Duty and later report it to the Umpire Commissioner and the Baseball Commissioner.

7.3 Any coach that has an issue with an umpire shall report it to the Umpire Commissioner and the Baseball

Commissioner.

- 7.4** At the end of the game umpires and head coaches will sign the umpire scorecard for standings and pitching records.

SECTION EIGHT: SINGLE A LEAGUE (3/4) RULES

- 8.1** The offensive coach shall set the ball on the tee when the defensive team is ready. He must remove the tee from the home base area if a play is imminent.
- 8.2** The batter must hit a fair ball or a foul fly which is caught. The ball must travel to the grass in front of home plate to be a fair ball.
- 8.3** The batter must take a full swing at the ball. Bunting is not allowed.
- 8.4** Runners may not lead off their bases until the ball is hit. There is no stealing and no infield fly rule.
- 8.5** One inning shall consist of six batters. Each game shall not exceed four innings in length. One hour time limit (no inning shall start after 45 minutes). All players will be used defensively with a minimum of 4 outfielders at all times. Infield players will be positioned in a safe manner away from home plate. Outfielders must begin on the grass part of the field. Exceptions: if there are less than ten players present, there can be less than four outfielders. Note: If games are played on the Pony Field, the outfield is on the dirt.
- 8.6** On a batted ball, the batter and all runners are limited to one base.
- 8.6.1** The sixth batter may advance home.
- 8.7** All games must be completed in respect to innings and/or time. This is not a coach's decision.
- 8.8** There will be no defensive players behind the home plate. (NO CATCHERS)
- 8.9** There will be no score kept or standings.
- 8.10** No protests.
- 8.11** There will be no head first slides.
- 8.12** Single A leagues may have no more than 5 coaches on the field, all coaches/volunteers must be live scanned.

SECTION NINE: DOUBLE A LEAGUE (5/6) RULES

- 9.1** The entire season shall be Machine Pitch.
- 9.1.1** The Pitching Machine setting should be set: 38 feet from home plate, Power level = 2, Micro Adjust = 3, Release Block = 4. Adjustments should only be done by an Executive Board Member.
- 9.2** In the National League each batter will get 3 pitches to hit a fair ball or a foul fly, which is caught. After 3 pitches, the tee shall be set up for one swing. In the American League, each batter shall get 5 pitches to hit a fair ball or a foul fly, which is caught.
- 9.3** Each batted ball must travel to the grass to be a fair ball.
- 9.4** Coaches who are pitching must avoid interfering with the ball or the fielders. The coach must make every effort to avoid contact with the live ball; if unavoidable the play continues. Any other interference will be treated as if it were interference by a base coach. (After 3 pitches, the tee shall be set up for one swing.)
- 9.5** All offensive players – except for the batter, on-deck batter and any base runners – must remain fully inside the dugout, and remaining in the dugout during the play. The leadoff batter in each ½ inning is the only player allowed on the field until play begins, and **MUST REMAIN IN THE ON-DECK CIRCLE** until the Coach calls for the batter.
- 9.6** Only the Head Coach and three assistant coaches are allowed in the dugout during the game (first and third base coaches, Head Coach, and 1 dugout Coach.)
- 9.7** Each game shall be 6 5 innings in length with a 1 hour and 15 minute time limit. **THIS IS A DROP DEAD TIME LIMIT.** Each half inning shall be 3 outs or 5 runs scored. The game must be completed with respect to innings or time, whichever comes first. This is not a coach's decision.
- 9.8** Ten players shall play defensively. There will be a minimum of four outfielders at all times if 10 or more players are present to play. Outfielders must be positioned on the grass at the beginning of the play. Note: if games are played on the Pony Field, the outfield is on the dirt.
- 9.9** Defensive coaches are not allowed on the field but can coach from the dugout. To speed up the game, one defensive coach will stand behind home plate and receive passed balls. Please note: all passed balls are ruled a dead ball.

- 9.10** A batted ball becomes dead when an infielder has possession and control of the ball in the infield or at a base and holds the ball over their head and calls time. When time is called if the base runner has not reached the next base the runner will be required to return to the last base.
- 9.11** Batter and runners shall have the opportunity to advance one additional base on a defensive overthrow. Limit to one overthrow per play (the runner is not awarded this base; he must try to advance at his own risk). The play shall be stopped if a second overthrow occurs. An overthrow shall be defined as an errant throw which goes past a base and/or a fielder to make a play on a base runner.
- 9.12** If a runner advances past the base in which he is allowed he must return to the previous base.
- 9.11** All catchers shall wear full protective gear.
- 9.12** No official score or standings are kept.
- 9.13** No protests.
- 9.14** Batting helmets must be worn by the batter/runners at all times.
- 9.15** All catchers must wear throat protectors or a mask with a built-in extension.
- 9.16** No player shall play more than two (2) consecutive innings at any one position.
- 9.17** There will be no head first slides. If a runner intentionally slides head first they will be called out.

SECTION TEN: TRIPLE A LEAGUE (7/8) American/ National League RULES

- 10.1** Field dimensions will be at 38 feet for the pitching mound and 50 feet for the bases.
- 10.2** In the National League the Pitcher will pitch to each batter until 3 balls are recorded, at which time the coach will come in and assume the current count. All coach pitched balls will be considered a strike unless the pitch is fouled off. Pitchers will be allowed to pitch no more than two (2) innings per game and no more than four (4) innings per week.
- 10.3** In the American League there will be no coach pitch at any time. Pitchers will be allowed to pitch no more than two (2) innings per game and no more than four (4) innings per week. A week is defined as Sunday through Saturday. Walks will be allowed.
- 10.4** Bunting is allowed.

- 10.5** Ten players will play defensively in the National League, 9 players in the American League. There will be a minimum of four outfielders at all times in the National League only, if ten or more players are present to play. Outfielders must be positioned on the grass at the beginning of the play.
- 10.6** There will be a maximum of five runs per inning for Innings 1 through 3. Innings 4-6 will be open innings. There will be a mercy rule of 8 runs after four innings.
- 10.7** Regulation games shall be six innings. No full inning shall start after 1 hour and 40 minutes. A new inning starts as soon as the final out of the previous inning occurs. All full innings that are started must be completed, the exception being the bottom of the sixth inning if the home team is leading or takes the lead.
- 10.8** In the National League the coach or the assistant coach (18 years or older) will pitch to his own team. Pitching must be overhand and from a standing position on the pitching rubber.
- 10.9** Coaches who are pitching must avoid interfering with ball or the fielders. If the coach is hit by a batted ball, as with an umpire or regular pitcher, the ball is considered a live ball and play continues.
- 10.10** When the coach is pitching, the youth pitcher must line up even with or behind the rubber with at least one foot in the dirt of the pitcher's mound.
- 10.11** Only in the National League on a batted ball, the batter and all runners are limited to one base unless the ball reaches the outfield grass, and then the runners are limited to two bases maximum. A batted ball over the fence is a home run.
- 10.12** Only in the National League the Batter and runners shall have the opportunity to advance one additional base on a defensive overthrow. Limit one overthrow per play (the runner is not awarded this base; he must try to advance at his own risk). Play shall be stopped if a second overthrow occurs. An overthrow shall be defined as an errant throw which goes passed a base and/or a fielder in an attempt to make a play on a base runner.
- 10.13** If a runner advances past the base in which he is allowed (see above) he does so at his own risk. Play continues and if said runner is put out by tag, the out stands. If said runner advances safely, he shall return to the base to which he had legally advanced.
- 10.14** Bel Passi Baseball will follow the Pony Baseball Rules handbook for bats.
- 10.15** In the National League there will be no leading off. Runners must remain in contact with the bag until the ball is put in play. There will be no stealing.
- 10.16** In the American League there will be no leading off. The runner must remain in contact with the bag until the ball leaves the pitcher's hand. Runners may steal once the ball leaves the pitcher's hand.
- 10.17** If the youth pitcher hits the batter, the batter will be awarded first base.

10.18 Catchers can only catch a maximum of three innings per game.

SECTION ELEVEN: 9 - 10 YEAR OLD AMERICAN/NATIONAL LEAGUE RULES

11.1 Field dimensions will be at 46 feet for the pitching mound and 65 feet for the bases.

11.2 Runners at first, second and third bases may lead off. Runners may only steal from first base to second base and from second base to third base. The runner on 3rd base shall only be allowed to advance on a passed ball or a wild pitch, or the ball is put into play.

11.3 There is no drop third strike rule in National league. Batter may advance on a dropped third strike if first base is unoccupied in the American league. If first base is occupied and there are two outs, batter may attempt to advance to first.

11.4 Nine players will play defensively. All players must play 2 full innings defensive innings. If a runner is injured, the last player out will take his place on the bases.

11.5 With two outs, the coach may use a pinch runner for the catcher of record or pitcher of record (the player who caught or pitched the previous half inning). This rule is optional, but, if used, the pinch runner must be the player who made the most recent out.

11.6 Regulation games shall be six innings. No full inning shall start after 1 hour and 50 minutes. A new inning starts as soon as the final out of the previous inning occurs. All full innings that are started must be completed, the exception being the bottom half of any inning after time has expired if the home team is leading or takes the lead.

11.7 Extra innings are possible if the time limit hasn't expired. For National League, innings 1-3 will have a maximum 5 run limit innings 4-6 are open innings and a mercy rule of 10 runs after 4 innings or 8 runs after 5 innings; American League division will have no run limit. American League division will have a mercy rule of 10 runs after 4 innings or 8 runs after 5 innings.

11.8 Metal spikes may not be worn.

11.9 No suicide squeeze plays will be allowed

11.10 Pitchers may pitch a maximum of 3 innings per game during league play. There is no Rest Rule. One pitch constitutes an inning.

- 11.11 Within the 3 innings of a game, a 9-year-old or a combination of 9-year-olds must pitch a minimum of one complete inning. A complete inning is defined as starting an inning and pitching through to the finish of the inning.
- 11.12 In the American and National League there will be 1 warning per pitcher per game for balks.

SECTION TWELVE 11 - 12 YEAR OLD AMERICAN/NATIONAL LEAGUE RULES

- 12.1 Field dimensions will be at 50 feet for the pitching mound and 70 feet for the bases.
- 12.2 Runners at first, second and third bases may lead off. Runner may only steal from first base to second base and from second to third base. The runner on 3rd base shall only be allowed to advance on a passed ball or a wild pitch, or the ball is put into play.
- 12.3 For National League, innings 1-3 will have a maximum 5 run limit innings 4-6 are open innings and a mercy rule of 10 runs after 4 innings or 8 runs after 5 innings; the 6th inning and beyond will have a seven run limit. American League division will have no run limit. American League division will have a mercy rule of 10 runs after 4 innings or 8 runs after 5 innings.
- 12.4 Regulation games shall be seven innings. No full inning shall start after 2 hours. A new inning starts as soon as the final out of the previous inning occurs. All full innings that are started must be completed, the exception being the bottom half of any inning after time has expired if the home team is leading or takes the lead.
- 12.5 Metal spike cleats are permitted.
- 12.6 Within the first 3 innings of a game, an 11-year-old or a combination of 11-year-olds must pitch a minimum of one complete inning. A complete inning is defined as starting an inning and pitching through to the finish of the inning.
- 12.7 Pitchers may pitch a maximum of 3 innings per game during league play. There is no Rest Rule. One pitch constitutes an inning.
- 12.8 In the American League there will be no warnings for balks.
- 12.9 In the National League there will be 1 warning per pitcher per game for balks

SECTION THIRTEEN: 13 - 14 YEAR OLD AMERICAN/NATIONAL LEAGUE RULES

- 13.1 Field dimensions will be at 54 feet for the pitching mound and 80 feet for the bases.

- 13.2 Regulation games shall be seven innings. No full inning shall start after 2 hours and 15 minutes. A new inning starts as soon as the final out of the previous inning occurs. All full innings that are started must be completed, the exception the bottom half of any inning after time has expired if the home team is leading or takes the lead. No new inning shall begin after 10:15PM.
- 13.3 For National League, innings 1-3 will have a maximum 5 run limit innings 4-6 are open innings and a mercy rule of 10 runs after 4 innings or 8 runs after 5 innings; American League division will have no run limit. American League division will have a mercy rule of 10 runs after 4 innings or 8 runs after 5 innings.
- 13.4 Metal spike cleats are permitted.
- 13.5 A pitcher may pitch in a maximum of 8 innings per week. There is a four (4) inning maximum pitch rule per game. This includes rain make-ups. If a pitcher pitches 4 innings in one game they must rest 48 hours from scheduled game time before pitching again.

SECTION FOURTEEN: AMERICAN/NATIONAL ALL-STARS

- 14.1 An All-Star selection committee shall be chaired by the Baseball Commissioner and include President, 1st Vice President, Second Vice President and the Umpire Commissioner. In the case of a conflict the Baseball Commissioner will appoint an alternate board member in good standing.
- 14.2 The committee shall select the All-Star coach using the following criteria:
 - 14.2.1 Evidence of knowledge of the game of baseball.
 - 14.2.2 Evidence of ability to teach baseball and good sportsmanship to players.
 - 14.2.3 Evidence of managerial skills.
 - 14.2.4 Evidence of ability to draw upon talent of individual players to form the team into a cohesive unit.
 - 14.2.5 Evidence of commitment to make the team as competitive as possible, both to contribute to the enjoyment of the players and to enhance the reputation of our organization and its players.
 - 14.2.6 Previous coaching experience.
- 14.4 The Head Coach will submit any desired assistant coaches to the selection committee for approval.
- 14.5 The All-Star selection committee chaired by the Baseball Commissioner, and comprised of at least one coach from each team in their league will assist the coach to ensure the fairest selection of All-Star teams.
- 14.6 All-Star coaches will submit their final rosters to the All-Star selection committee for final approval.

- 14.7** Bel Passi will pay the cost of the Bel Passi Tournament and one other tournament not to exceed the cost of the Bel Passi Tournament. All other tournaments are the responsibility of the all-star team.
- 14.8** Bel Passi may send the following teams to tournaments:
- 14.8.1** Five/ Six year olds: One team may be selected and invited to tournaments.
 - 14.8.2** Seven/Eight year olds: Seven/Eight year olds: 8U American team and 8U National team will be selected.
 - 14.8.3** Nine/Ten year olds: An American 9 year old and 10 year old team and a Combination 9-10 Year old National team will be selected.
 - 14.8.4** Eleven/Twelve year olds: An American 11 year old and 12 year old team and a Combination 11-12 Year old National team will be selected.
 - 14.8.5** Thirteen/Fourteen year olds: An American 13 year old and 14 year old team and a Combination 13-14 Year old National team will be selected.
- 14.9** Tournament coach's reimbursement will be for hotel stay, outside of 100 mile radius from Bel Passi. This will be reimbursed up to \$100.00 per night, double occupancy, and maximum 2 rooms per team. Proof of stay must be presented. The total number of nights will require approval of the Executive Board.

SECTION FIFTEEN: PENALTY SECTION

- 15.1** Any coach ejected from a game must immediately leave the Bel Passi property and all surrounding areas within 100 yards in each direction, if a coach fails to do so the coach's team will forfeit that game. The Coach will serve an ejection from the game and/or the next scheduled game, to be determined by the Baseball Commissioner.
- 15.2** In dealing with any coach with multiple ejections the Coach will serve an ejection from the game and suspension from further play until the Baseball Commissioner rules on the violation.
- 15.3** Any player ejected from a game must immediately leave the premises. If parent or guardian is not available, it will become the head coach's responsibility to escort player off the premises. The player will serve an ejection from the game and/or the next scheduled game, to be determined by the Baseball Commissioner.
- 15.4** Any spectator ejected from a game must immediately leave the Bel Passi property and all surrounding areas within 100 yards in each direction. The spectator will serve an ejection from the game and/or the next scheduled game, to be determined by the Baseball Commissioner.
- 15.5** Any baseball rule that is violated and does not have an outlined resolution in these rules may face disciplinary action from the Baseball Commissioner or BP Select Commissioner.

15.6 Any violations of rules by a spectator that does not have an outlined resolution in these rules may face disciplinary action from the President.

SECTION SIXTEEN: BP SELECT GENERAL LEAGUE RULES

16.1 The priority of baseball rules shall be as follows:

- A) USSSA Baseball Rules;
- B) Pony Baseball Rules;
- C) Major Leagues baseball rules.

16.2 The following Bel Passi general rule sections will also apply to the BP Select division:
1.2, 1.5, 1.6, 1.7, 1.8, 1.9, 1.10, 1.13, 1.15, 1.16.

SECTION SEVENTEEN: BP SELECT PARENT CONDUCT/RESPONSIBILITIES

17.1 No verbal or physical abuse of any Bel Passi Board Member, coach, umpire, or spectator will be tolerated.

17.2 Spectators are to refrain from challenging or questioning umpiring calls.